

**NAME**

mawk-code – dumping mawk’s byte-code

**SYNOPSIS**

At startup, **mawk** compiles the script into byte-code. After that, it interprets the compiled byte-code. Use the **-Wdump** option to show the byte-code.

**PROGRAM CODES**

As **mawk** executes the program, it maintains a reference to the command to execute in **cdp**. After that there may be data and/or references in **cdp[0]**, **cdp[1]**, etc.

When an operation requires operands, **mawk** pushes the values (or array/string references) onto the stack, which updates the stack pointer **sp**. When the operation completes, **mawk** consumes those entries on the stack, pushing the result (if any) onto the stack.

While executing user-defined functions, **mawk** maintains a *frame pointer* **fp** to address the function’s local variables.

**a\_cat**

*Concatenate array-indices.*

Usage:

Forms a multiple array index by concatenating the elements of **sp[1-cnt..0]**, with each element separated by *SUBSEP*.

Parameters:

**cdp[0]**

*cnt*, the number of elements to concatenate follows the command.

**sp[0]..sp[1-cnt]**

hold reference to the elements to concatenate.

Returns the index in **sp[0]**.

**a\_del**

*Delete an array item.*

Usage:

delete array[expr]

Parameters:

**sp[0]**

points to *array*

**sp[-1]**

is an *expr*

**a\_length**

*Find the length of an array.*

Usage:

length(array)

Parameters:

**sp[0]**

points to *array*.

Returns the length of the array in **sp[0]**.

**a\_pusha**

*Push array address onto stack.*

Usage:

This is used to set up a calling argument for a function.

Parameters:

cdp[0]  
array reference follows the command.

Returns the array in sp[0].

**a\_test**

*Test if an expression is present in an array.*

Usage:  
(expression in array)

Parameters:

sp[0]  
points to *an array*.

sp[-1]  
is an *expression*.

Returns 1 in sp[0] if the expression is found, 0 otherwise.

**add**

*Add two numbers.*

Usage:  
*first + second*

Parameters:

sp[0]  
holds the *second* value.

sp[-1]  
holds the *first* value.

Returns the sum in sp[0].

**add\_asg**

*Combined addition/assignment.*

Usage:  
*target += source*

Parameters:

sp[0]  
is the *source* expression

sp[-1]  
points to the *target*

Stores the sum in the *target*, leaving sp[0] pointing to the *target*.

**ae\_pusha**

*Push reference to array cell, given expression for its index.*

Usage:  
*arrayname[expression]*

Parameters:

cdp[0]  
an array reference follows the command.

sp[0]  
has an expression, used for the index of a cell in the array.

Returns a reference to the addressed cell in sp[0].

**ae\_pushi**

*Push contents of array cell, given expression for its index.*

Usage:

*arrayname[expression]*

Parameters:

sp[0]

has an expression, used for the index of a cell in the array.

Returns contents of the addressed cell in sp[0].

**alooop**

*Update reference to next cell for array loop.*

Usage:

*for ( i in arrayname ) statement*

Parameters:

none

**Mawk** maintains a stack of array-loop state. It updates the array/cell references in the current loop's state.

**assign**

*Assigns a value.*

Usage:

*target = source*

Parameters:

sp[0]

is the *source* expression

sp[-1]

points to the *target*

Stores the sum in the *target*, leaving sp[0] pointing to the *target*.

**atan2**

*Compute arc-tangent of two values.*

Usage:

*atan2( first, second )*

Parameters:

sp[0]

holds the *second* value

sp[-1]

holds the *first* value

Returns the result in sp[0].

**call**

*Call a function.*

Usage:

*function()*

Parameters:

cdp[0]

is a reference to the function block

cdp[1]  
holds number of input arguments

Returns function value in sp[0].

**cat**

*Concatenate two strings.*

Usage:  
*first second*

Parameters:

sp[0]  
is the *second* string.

sp[-1]  
is the *first* string.

Returns the result in sp[0].

**close**

*Close the file or pipe associated with an expression.*

Usage:  
close( *expression* )

Parameters:

sp[0]  
holds the *expression* identifying the file to close

Returns the status from closing the file, 0 on success or -1 on failure.

**cos**

*Compute the cosine of a value in radians.*

Usage:  
cos( *value* )

Parameters:

sp[0]  
is the *value*.

Returns the result in sp[0].

**del\_a**

*Delete an array.*

Usage:  
delete(array)

Parameters:

sp[0]  
is the *array* to delete.

**div**

*Divide one number by another.*

Usage:  
*first / second*

Parameters:

sp[0]  
is the *second* value.

sp[-1]  
is the *first* value.

Returns the quotient in sp[0].

**div\_asg**

*Combined division/assignment.*

Usage:

*target /= source*

Parameters:

sp[0]  
is the *source*

sp[-1]  
points to the *target*

Stores the quotient in the *target*, leaving sp[0] pointing to the target.

**eq**

*Compare two values.*

Usage:

*first == second*

Parameters:

sp[0]  
is the *second* value

sp[-1]  
is the *first* value

Returns 1 in sp[0] if the values are equal, otherwise 0.

**exit**

*Exits mawk with a specific exit-code.*

Usage:

*exit(exit\_code)*

Parameters:

sp[0]  
is the *exit\_code*

**exit0**

*Exits mawk with success*

Usage:

*exit*

Parameters:

*none*

**exp**

*Compute base-e exponential function of a value.*

Usage:

*exp( value )*

Parameters:

sp[0]  
is the *value*

Returns the result in sp[0].

**f\_add\_asg**

*Combination addition/assignment to NF.*

Usage:

NF += *expression*

Parameters:

sp[0]

is the *expression* to add

**f\_assign**

*Assign an expression to NF.*

Usage:

NF = *expression*

Parameters:

sp[0]

is the *expression*

**f\_div\_asg**

*Combination division/assignment to NF.*

Usage:

NF /= *expression*

Parameters:

sp[0]

is the *expression*

**f\_mod\_asg**

*Combination modulus/assignment to NF.*

Usage:

NF %= *expression*

Parameters:

sp[0]

is the *expression*

**f\_mul\_asg**

*Combination multiplication/assignment to NF.*

Usage:

NF \*= *expression*

Parameters:

sp[0]

is the *expression*

**f\_post\_dec**

*Post-decrement using NF.*

Usage:

NF--

Parameters:

holds a reference to the field to use

**f\_post\_inc**

*Post-increment using NF.*

Usage:

NF++

Parameters:

holds a reference to the field to use

### **f\_pow\_asg**

*Exponentiation using NF.*

Usage:

NF ^= *expression*

Parameters:

sp[0]

is the expression to use

### **f\_pre\_dec**

*Predecrement using NF.*

Usage:

--NF

Parameters:

sp[0]

holds a reference to the field to use

### **f\_pre\_inc**

*Preincrement using NF.*

Usage:

++NF

Parameters:

sp[0]

holds a reference to the field to use

### **f\_pusha**

*Push array reference to data split-up as fields..*

Usage:

\$0 = *expression*

getline

Parameters:

cdp[0]

is a reference to the data to be split/assigned.

Returns the resulting array reference in sp[0].

### **f\_pushi**

*Push contents of numbered field.*

Usage:

*\$expression*

Parameters:

cdp[0]

holds a reference to *\$expression*

cdp[1]

holds *expression*

Returns the field's value in sp[0].

### **f\_sub\_asg**

*Combination subtraction/assignment to NF.*

Usage:

NF -= *expression*

Parameters:

sp[0]

holds a reference to the field to use

### **fe\_pusha**

*Push reference to numbered field.*

Usage:

*\$number*

Parameters:

sp[0]

holds the field *number*

Returns a reference to the field in sp[0].

### **fe\_pushi**

*Push content of numbered field.*

Usage:

*\$number*

Parameters:

sp[0]

holds the field *number*

Returns the field's content in sp[0].

### **fflush**

*Flush the output file or pipe associated with an expression.*

Usage:

fflush( *expression* )

Parameters:

sp[0]

is the *expression* value

Returns the result in sp[0].

### **gt**

*Test if first value is greater than the second.*

Usage:

*first > second*

Parameters:

sp[0]

holds the *second* value.

sp[-1]

holds the *first* value.

Returns 1 in sp[0] if the *first* value is greater than, otherwise 0.

### **gte**

*Test if first value is greater than or equal to the second.*

Usage:

*first >= second*

Parameters:



sp[0]  
holds the *second* value.

sp[-1]  
holds the *first* value.

Returns 1 in sp[0] if the *first* value is greater than or equal, otherwise 0.

**index**

*Find the position of the second string in the first.*

Usage:

index( *first*, *second* )

Parameters:

sp[0]  
is the *second* string

sp[0]  
is the *first* string

Returns the position in sp[0] starting at 1 if found, 0 if not found.

**int**

*Returns a value truncated towards zero..*

Usage:

int( *value* )

Parameters:

sp[0]  
is the value

Returns the result in sp[0].

**jmain**

*Go from BEGIN code to MAIN code.*

Usage:

(internal state)

Parameters:

none

**jmp**

*Jump to a new byte-code position, by a given number of bytes.*

Usage:

(internal state)

Parameters:

cdp[0]  
holds the (signed) number of bytes by which to jump.

**jnz**

*Jump to a new byte-code position if sp[0] is nonzero, by a given number of bytes.*

Usage:

(internal state)

Parameters:

cdp[0]  
holds the (signed) number of bytes by which to jump.

sp[0]  
holds a value to compare against 0.

**jz**

*Jump to a new byte-code position if sp[0] is zero, by a given number of bytes.*

Usage:

(internal state)

Parameters:

cdp[0]

holds the (signed) number of bytes by which to jump.

sp[0]

holds a value to compare against 0.

**l\_pusha**

*Push a local address onto the evaluation stack.*

Usage:

(internal state)

Parameters:

cdp[0]

holds the offset from the *frame pointer fp*.

Returns the address in sp[0].

**l\_pushi**

*Push contents of a local variable onto the evaluation stack.*

Usage:

(internal state)

Parameters:

cdp[0]

holds the offset from the *frame pointer fp*.

Returns the contents of the local variable in sp[0].

**la\_pusha**

*Pushes a reference to an array onto the evaluation stack.*

Usage:

*arrayname*

Parameters:

cdp[0]

holds the offset from the *frame pointer fp* of a reference to an array.

Returns a reference to the array in sp[0].

**lae\_pusha**

*Pushes a reference to a given array cell onto the evaluation stack.*

Usage:

*arrayname[expression]*

Parameters:

cdp[0]

holds the offset from the *frame pointer fp* of a reference to an array.

sp[0]  
holds an *expression*

Returns a reference to the specified array cell in sp[0].

### **lae\_pushi**

*Pushes the contents of a given array cell onto the evaluation stack.*

Usage:

*arrayname[expression]*

Parameters:

cdp[0]  
holds the offset from the *frame pointer fp* of a reference to an array.

sp[0]  
holds an *expression*

Returns the contents of the specified array cell in sp[0].

### **length**

*Returns the length of a string or array value.*

Usage:

*length( value )*

Parameters:

sp[0]  
is the string or array reference

Returns the length in sp[0].

### **ljnz**

*Special jump for logical-OR, always preceded by test.*

Usage:

(internal state)

Parameters:

cdp[0]  
holds the (signed) number of bytes by which to jump if the value is nonzero.

sp[0]  
holds a value to compare against 0.

### **ljz**

*Special jump for logical-OR, always preceded by test.*

Usage:

(internal state)

Parameters:

cdp[0]  
holds the (signed) number of bytes by which to jump if the value is zero.

sp[0]  
holds a value to compare against 0.

### **log**

*Compute the natural logarithm of a value.*

Usage:

*log( value )*

Parameters:

sp[0]  
is the value

Returns the result in sp[0].

**lt**

*Test if first value is less than the second.*

Usage:

*first < second*

Parameters:

sp[0]  
holds the *second* value.

sp[-1]  
holds the *first* value.

Returns 1 in sp[0] if the *first* value is less than, otherwise 0.

**lte**

*Test if first value is less than or equal to the second.*

Usage:

*first <= second*

Parameters:

sp[0]  
holds the *second* value.

sp[-1]  
holds the *first* value.

Returns 1 in sp[0] if the *first* value is less than or equal, otherwise 0.

**match0**

*Test if \$0 matches a given regular expression.*

Usage:

*\$0 ~ regex*

Parameters:

cdp[0]  
holds a reference to a regular expression.

Returns 1 in sp[0] if **\$0** matches the regular expression, 0 otherwise.

**match1**

*Test if a given expression matches a given regular expression.*

Usage:

*expression ~ regex*

Parameters:

cdp[0]  
holds a reference to a regular expression.

sp[0]  
holds an expression to test.

Returns 1 in sp[0] if the expression matches the regular expression, 0 otherwise.

**match2**

*Test if an expression in sp[-1] matches the regular expression in sp[0].*

Usage:

*expression ~ regex*

Parameters:

sp[0]  
holds a reference to a regular expression.

sp[-1]  
holds an expression to test.

Returns 1 in sp[0] if the expression matches the regular expression, 0 otherwise.

### **mktime**

*Converts a date specification in systime format to a timestamp.*

Usage:

mktime( *string* )

Parameters:

sp[0]  
holds the date-specification string

Returns the result in sp[0].

### **mod**

*Compute modulus/remainder with two operands.*

Usage:

*first % second*

Parameters:

sp[0]  
holds the *second* operand

sp[-1]  
holds the *first* operand

Returns the remainder in sp[0].

### **mod\_asg**

*Assign modulus/remainder with two operands.*

Usage:

*first %= second*

Parameters:

sp[0]  
holds the *second* operand

cdp[0]  
holds the *first* operand

Returns the remainder in sp[0] as well as replacing the *first* value.

### **mul**

*Compute product with two operands.*

Usage:

*first \* second*

Parameters:

sp[0]  
holds the *second* value

sp[-1]  
holds the *first* value

Returns the product in sp[0].

**mul\_asg**

*Assign product with two operands.*

Usage:

*first \*= second*

Parameters:

sp[0]  
holds the *second* value

sp[-1]  
holds the *first* value

Returns the product in sp[0] as well as replacing the *first* value.

**neq**

*Compare two values.*

Usage:

*first != second*

Parameters:

sp[0]  
is the *second* value

sp[-1]  
is the *first* value

Returns 1 in sp[0] if the values are not equal, otherwise 0.

**next**

*Read the next record, restart pattern testing.*

Usage:

next

Parameters:

none

**nextfile**

*Begin processing the next file listed on the command line.*

Usage:

nextfile

Parameters:

none

**nf\_pushi**

*Push the number of fields (NF) onto the evaluation stack.*

Usage:

(internal state)

Parameters:

none

**not**

*Compute a logical negation.*

Usage:

*! value*

Parameters:

sp[0]

holds a value to negate.

Returns the result on the evaluation stack, i.e., 0 if the value is nonzero and 1 otherwise.

### **ol\_gl**

*Read into \$0 using getline.*

Usage:

getline

Parameters:

none

### **ol\_gl\_nr**

*Read into \$0 using getline, updating NR and FNR.*

Usage:

getline < file

Parameters:

none

### **omain**

*Start executing the main section of the script (between BEGIN and END).*

Usage:

(internal state)

Parameters:

none

### **pop**

*Pop the evaluation stack, discarding the value.*

Usage:

(internal state)

Parameters:

none

### **pop\_al**

*Finish an array "in" loop, deallocating the state information.*

Usage:

(internal state)

Parameters:

none

### **post\_dec**

*Post-decrement a value.*

Usage:

value --

Parameters:

sp[0]

holds the value to decrement

Returns the updated value in sp[0].

**post\_inc**

*Post-increment a value.*

Usage:

*value ++*

Parameters:

sp[0]

holds the value to increment

Returns the updated value in sp[0].

**pow**

*Compute the first value raised to the power of the second value.*

Usage:

*first ^ second*

Parameters:

sp[0]

holds the *second* value

sp[-1]

holds the *first* value

Returns the result in sp[0].

**pow\_asg**

*Assign the first value raised to the power of the second value.*

Usage:

*variable = first ^ second*

Parameters:

cdp[0]

is a reference to the variable which will be assigned the result

sp[0]

holds the *second* value

sp[-1]

holds the *first* value

**pre\_dec**

*Pre-decrement a value.*

Usage:

*-- value*

Parameters:

sp[0]

holds the *value* to decrement.

Returns the updated value in sp[0].

**pre\_inc**

*Pre-increment a value.*

Usage:

*++ value*

Parameters:



sp[0]  
holds the *value* to decrement.

Returns the updated value in sp[0];

**pusha**

*Push array address onto stack.*

Usage:  
(internal state)

Parameters:

cdp[0]  
array reference follows the command.

Returns the array in sp[0].

**pushc**

*Push a data cell onto the evaluation stack.*

Usage:  
(internal state)

Parameters:

cdp[0]  
is a reference to the data to push

Returns a reference to the result in sp[0].

**pushd**

*Push a double floating value onto the evaluation stack.*

Usage:  
(internal state)

Parameters:

cdp[0]  
is a reference to the data to push

Returns a reference to the result in sp[0].

**pushi**

*Push contents of next referenced variable onto the evaluation stack.*

Usage:  
(internal state)

Parameters:

cdp[0]  
is a reference to the data cell to copy.

Returns a reference to the result in sp[0].

**pushint**

*Reserve the next slot on the evaluation stack, setting its type.*

Usage:  
(internal state)

Parameters:

cdp[0]  
holds the type to set in the new slot, e.g., for data via I/O redirection

Returns a reference to the result in sp[0].

**pushs**

*Push a reference to a string value onto the evaluation stack.*

Usage:

(internal state)

Parameters:

cdp[0]

holds a reference to the string value

Returns a reference to the result in sp[0].

**rand**

*Returns a random number between zero and one..*

Usage:

rand()

Parameters:

none

Returns the result in sp[0].

**range**

*Test a range pattern: pat1, pat2 { action }.*

Usage:

(internal state)

Parameters:

cdp[0].op

a flag, test pat1 if on else pat2

cdp[1].op

offset of pat2 code from cdp

cdp[2].op

offset of action code from cdp

cdp[3].op

offset of code after the action from cdp

cdp[4]

start of pat1 code

sp[0]

holds arguments for the action.

**ret**

*Return a function value.*

Usage:

return value

Parameters:

sp[0]

holds the return value

When calling a function, **mawk** saves the current stack, creating a new one. On return, **mawk** restores the previous stack and returns the function value in sp[0].

**ret0**

*Return from a function without providing a return-value.*

Usage:

return

Parameters:

sp[0]

is modified to make the value uninitialized.

As in the **ret** operation, **mawk** restores the previous stack. After the return, sp[0] is an uninitialized value.

### **set\_al**

*Begin an array "in" loop.*

Usage:

for ( *iterator in arrayname* ) *statement*

Parameters:

sp[0]

holds a reference to the array

sp[-1]

holds a reference to the iteration variable

**Mawk** pushes a new entry onto the array loop stack, and updates cdp to point to the statement to execute.

### **sin**

*Compute the sine of a value in radians.*

Usage:

sin( *value* )

Parameters:

sp[0]

holds the value

Returns the result in sp[0].

### **sprintf**

*Returns a string constructed from expression-list according to format.*

Usage:

sprintf( *format* [, value1 [,... ] ] )

Parameters:

sp[0]

is the last parameter value; there can be up to 255.

Returns the resulting string in sp[0].

### **sqrt**

*Returns the square root of a value.*

Usage:

sqrt( *value* )

Parameters:

sp[0]

is the value

Returns the result in sp[0].

### **srand**

*Seeds the random number generator.*

Usage:

srand( *value* )

srand( )

Parameters:

sp[0]  
is the seed value, which may be uninitialized

Returns the previous seed value in sp[0].

### **stop**

*Finish a range pattern.*

Usage:

(internal state)

Parameters:

none

### **strftime**

*Formats the given timestamp using the given format.*

Usage:

strftime(*format* , *timestamp* , *utc* )

strftime(*format* , *timestamp* )

strftime(*format* )

strftime( )

Parameters:

Zero to three parameters may be on the stack. If all three are used, they are as follows:

sp[0]  
is the *utc* flag

sp[-1]  
is the *timestamp* value

sp[-2]  
is the *format*

Returns the result in sp[0].

### **sub**

*Subtract the second value from the first.*

Usage:

*first* – *second*

Parameters:

sp[0]  
holds the *second* value

sp[-1]  
holds the *first* value

Returns the result in sp[0].

### **sub\_asg**

*Assign the difference of two values to a variable.*

Usage:

*target* = *first* – *second*

Parameters:

cdp[0]  
holds a reference to the variable to which to assign the result

sp[0]  
holds the *second* value

sp[-1]  
holds the *first* value

Stores the difference in the *target*, leaving sp[0] pointing to the *target*.

### **substr**

*returns the substring of string s, starting at index i, of length n.*

Usage:

substr(s,i,n)  
substr(s,i)

Parameters:

Two or three parameters may be on the stack. If all three are used, they are as follows:

sp[0]  
holds the length *n*.

sp[0]  
holds the index *i*.

sp[0]  
holds the string *s*.

### **system**

*Executes a command, returning the wait-status.*

Usage:

status = system( *command* )

Parameters:

sp[0]  
is the command to execute

Returns the wait-status in sp[0].

### **systeme**

*Returns the current time of day as the number of seconds since the Epoch.*

Usage:

systeme( )

Parameters:

none

Returns the result in sp[0].

### **test**

*Test a logical expression.*

Usage:

*value*

Parameters:

sp[0]  
holds a value to test.

Returns the result on the evaluation stack, i.e., 1 if the value is nonzero and 0 otherwise.

### **tolower**

*Copy a string, converting to lowercase.*

Usage:

`tolower( value )`

Parameters:

`sp[0]`  
is the value to convert

Returns the result in `sp[0]`.

### **toupper**

*Copy a string, converting to uppercase.*

Usage:

`toupper( value )`

Parameters:

`sp[0]`  
is the value to convert

Returns the result in `sp[0]`.

### **uminus**

*Unitary minus.*

Usage:

`- value`

Parameters:

`sp[0]`  
contains a value to negate. As a side-effect, if the value is a string, it is cast to double floating point.

Returns the result in `sp[0]`.

### **uplus**

*Unitary plus.*

Usage:

`+ value`

Parameters:

`sp[0]`  
contains a value to use. As a side-effect, if the value is a string, it is cast to double floating point.

Returns the result in `sp[0]`.

## **REGULAR EXPRESSIONS**

### **M\_1J**

mandatory jump

### **M\_2JA**

optional (undesirable) jump

### **M\_2JB**

optional (desirable) jump

### **M\_2JC**

pop pos'n, optional jump if advanced

### **M\_ACCEPT**

end of match

### **M\_ANY**

arbitrary character (.)

**M\_CLASS**

character class

**M\_END**

end of string (\$)

**M\_SAVE\_POS**

push position onto stack

**M\_START**

start of string (^)

**M\_STR**

matching a literal string

**M\_U**

arbitrary string (.\*)